



The Department of Computational Media in the [Baskin School of Engineering](#) at the University of California, Santa Cruz ([UCSC](#)) invites applications for an on-going pool of qualified part-time temporary lecturers to teach various courses. Course topics include, but are not limited to, all areas related to the design, development, production, narrative, graphic, and audio elements of computational media, including games and playable media. This includes, but is not limited to: artificial intelligence for games, interactive storytelling, game studies, interactive experience design, social media, graphics, game engines, computer game design, board game design, game programming, game production, audio production for games, team-based game projects, 3D modeling, animation, character art, environment art, and writing for games. Outstanding candidates with experience to teach courses in one or more of the above areas are encouraged to apply.

The campus is especially interested in candidates who can contribute to the diversity and excellence of the academic community through their teaching and other assigned duties. Appointments are temporary positions with end dates and generally made one quarter at a time, based on the changing curricular needs of the department.

RANK: Lecturer

SALARY: Commensurate with qualifications and experience. Estimated range of \$6,127 to \$10,000 per 5-unit course.

BASIC QUALIFICATIONS: B.S./B.A./B.F.A., or equivalent foreign degree, and ten years of industry experience relevant to the advertised course topics; or M.S./M.A./M.F.A., or equivalent foreign degree, and five years of industry experience relevant to the advertised course topics. Teaching experience demonstrated by college level teaching experience, TA experience, research presentations and/or professional development training seminars.

PREFERRED QUALIFICATIONS: Ph.D. or equivalent foreign degree, in a field relevant to the advertised course topics. University teaching experience. Industrial experience working on shipped computer and/or board games. Industrial experience working on feature films as an animator, scriptwriter, sound technician, or other relevant capacity. Industrial experience as a graphic or industrial designer.

POSITION AVAILABLE: Appointments will be pursued as determined by the departmental needs.

TO APPLY: Applications are accepted via the UCSC Academic Recruit online system, and must include: Informative letter of application, Curriculum vitae, Teaching statement (clearly outlining your teaching experience and teaching interests), 1-3 evaluations of teaching from three most recent terms (if available), 1-3 sample course materials – syllabi, handouts, etc. (if available), and 3 confidential letters of recommendation *. Applicants are invited to submit a statement addressing their past or potential contributions to diversity through teaching and/or service. Materials must be submitted as PDF files.

Apply at <https://recruit.ucsc.edu/apply/JPF00242>

Refer to Position #**JPF00242-15P** in all correspondence.

*All letters will be treated as confidential per University of California policy and California state law. For any reference letter provided via a third party (i.e., dossier service, career center), direct the author to UCSC's confidentiality statement at <http://apo.ucsc.edu/confstm.htm>.

CLOSING DATE: Ongoing. As this is an ongoing recruitment, applicants must update their application materials every two years if they are interested in remaining in the pool.

The University of California is an Equal Opportunity/Affirmative Action Employer. All qualified applicants will receive consideration for employment without regard to race, color, religion, sex, sexual orientation, gender identity, national origin, disability, age, or protected veteran status. UC Santa Cruz is committed to excellence through diversity and strives to establish a climate that welcomes, celebrates, and promotes respect for the contributions of all students and employees. Inquiries regarding the University's equal employment opportunity policies may be directed to: Office for Diversity, Equity, and Inclusion at the University of California, Santa Cruz, CA 95064; (831) 459-2686.

Under Federal law, the University of California may employ only individuals who are legally able to work in the United States as established by providing documents as specified in the Immigration Reform and Control Act of 1986. Certain UCSC positions funded by federal contracts or sub-contracts require the selected candidate to pass an E-Verify check. More information is available [here](#) or from the Academic Personnel Office (APO) at (831) 459-4300.

UCSC is a [smoke & tobacco-free campus](#).

If you need accommodation due to a disability, please contact the Academic Personnel Office at apo@ucsc.edu (831) 459-4300.

VISIT THE APO WEB SITE AT: <http://apo.ucsc.edu>

12/18/14